

# Recovering the Ability to Design when Surrounded by Messy Legacy Systems

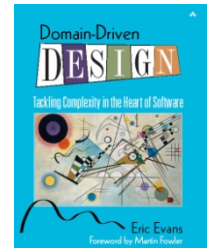
Eric Evans

[domainlanguage.com](http://domainlanguage.com)

Twitter: [@ericevans0](https://twitter.com/ericevans0) #DDDesign

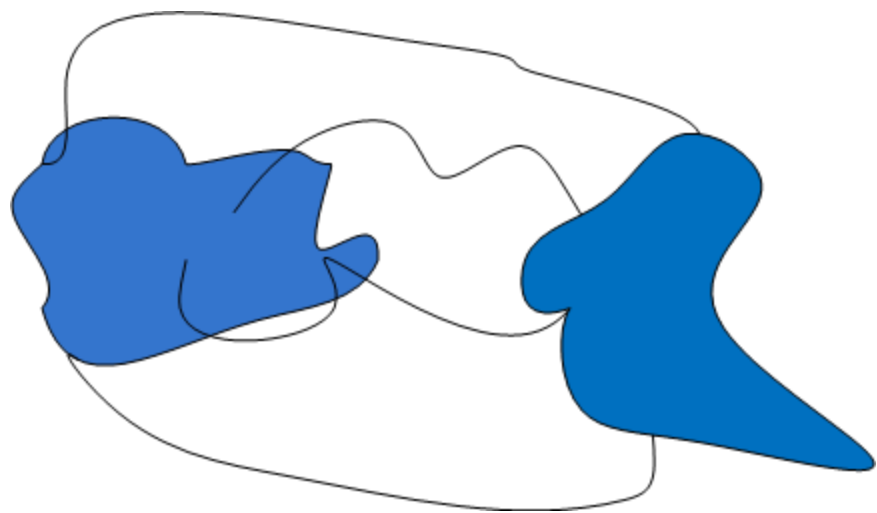


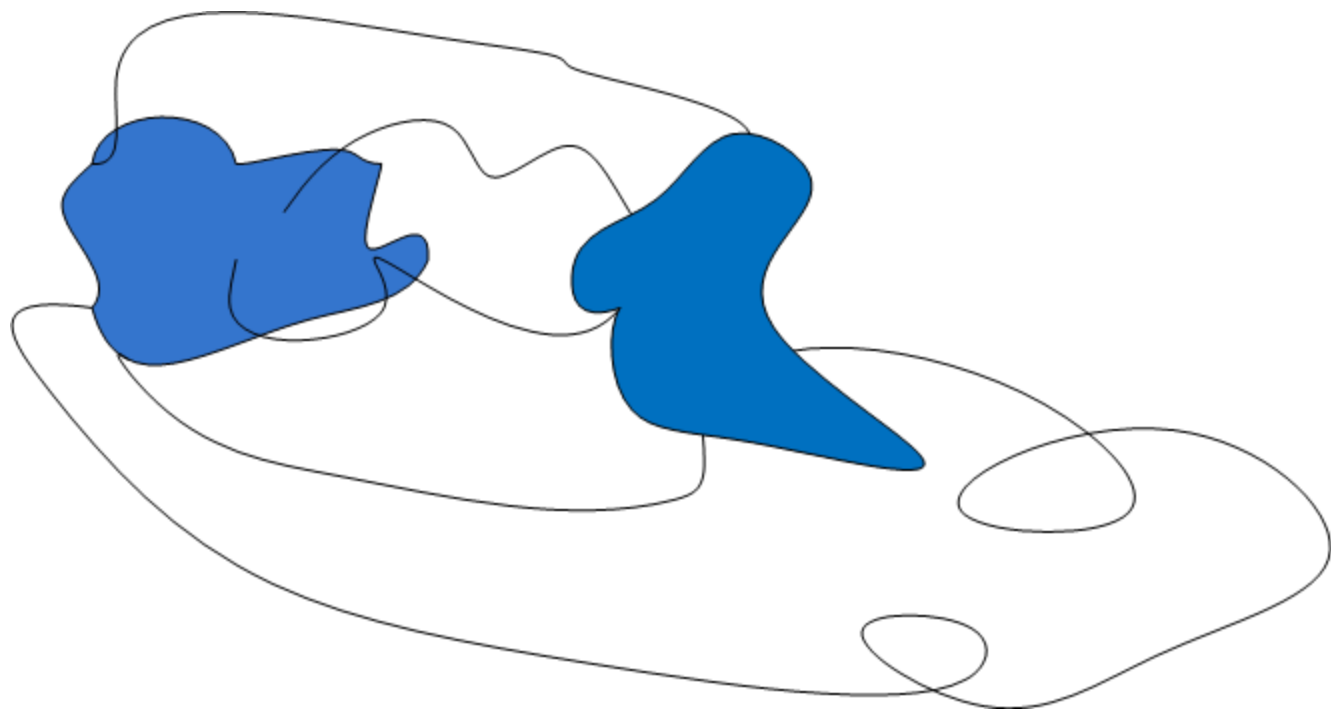
domain language



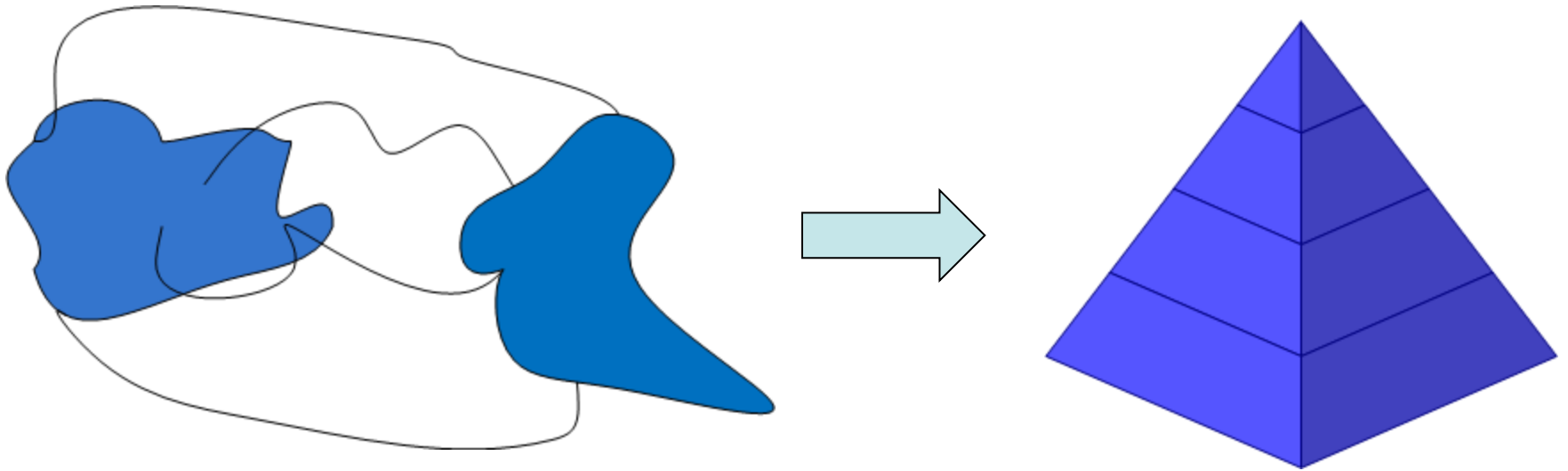
Not all of a large system will be  
well designed.

# Part 1: Why We Lose the Ability to Design

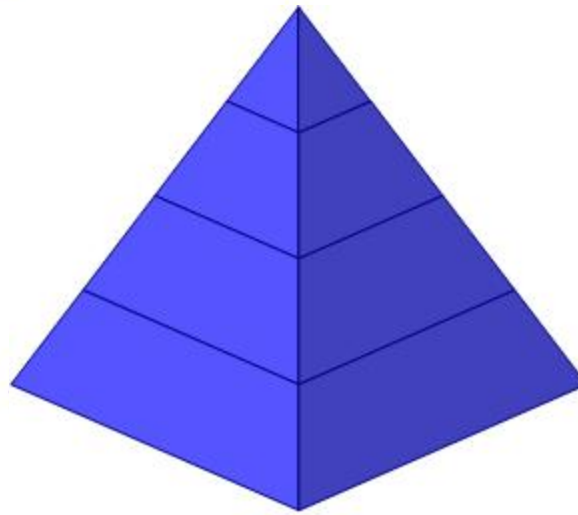




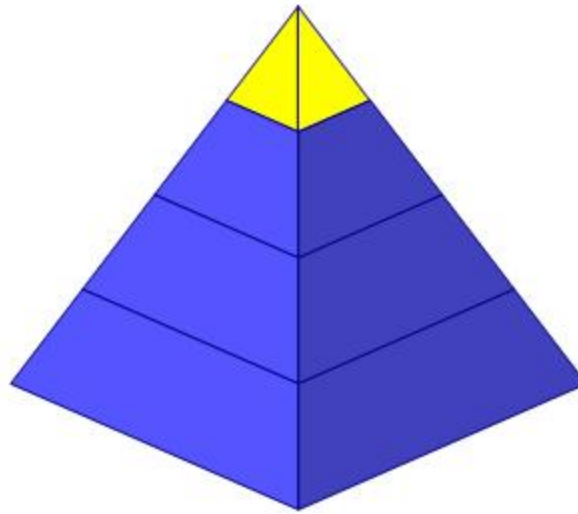
# We Dream



# Where is Strategic Value?

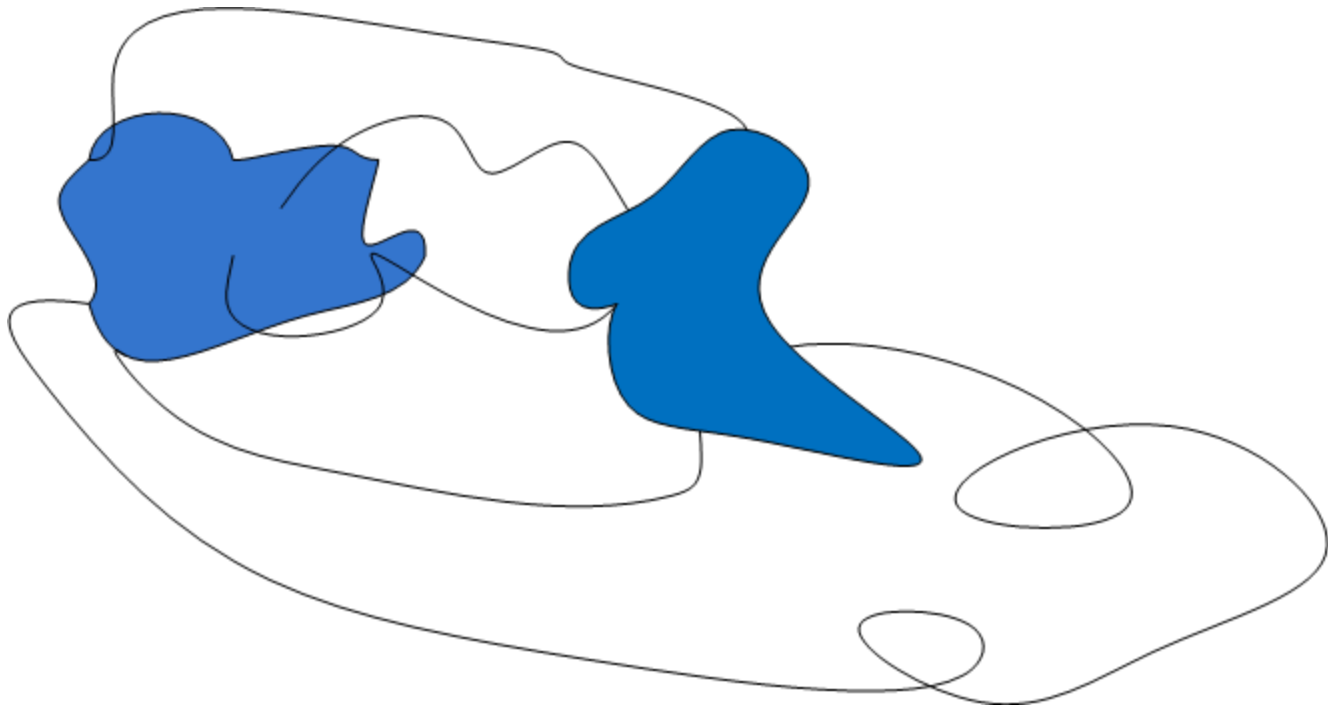


# Where is Strategic Value?

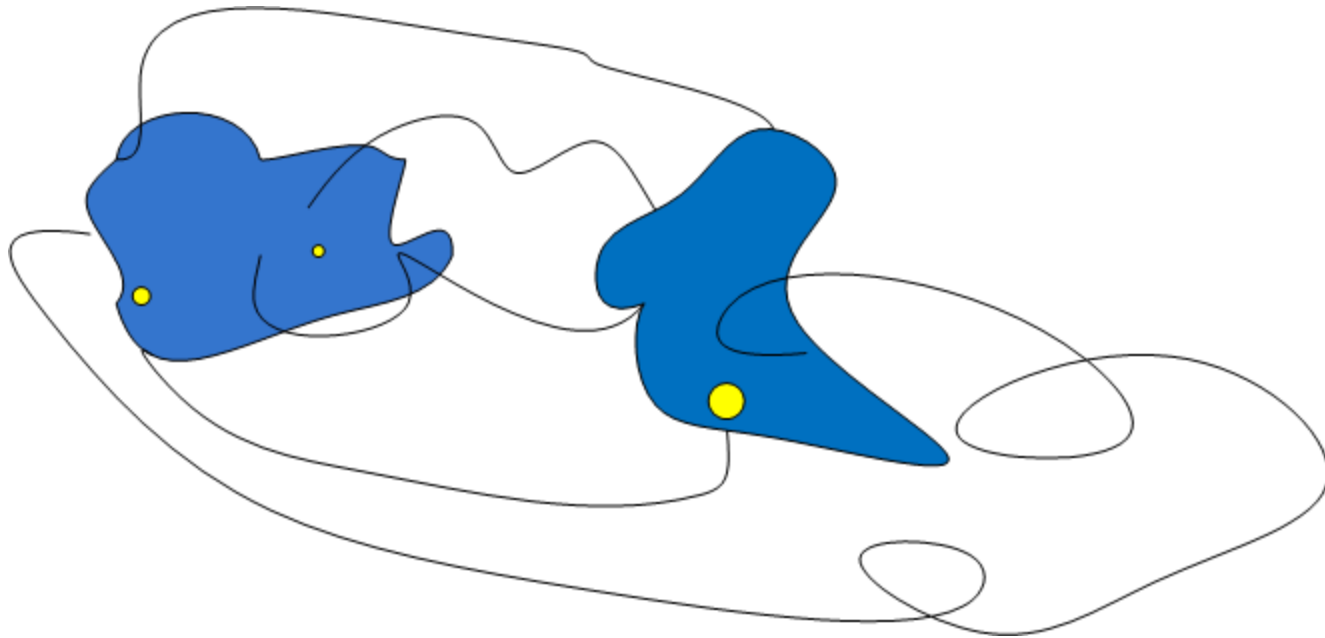




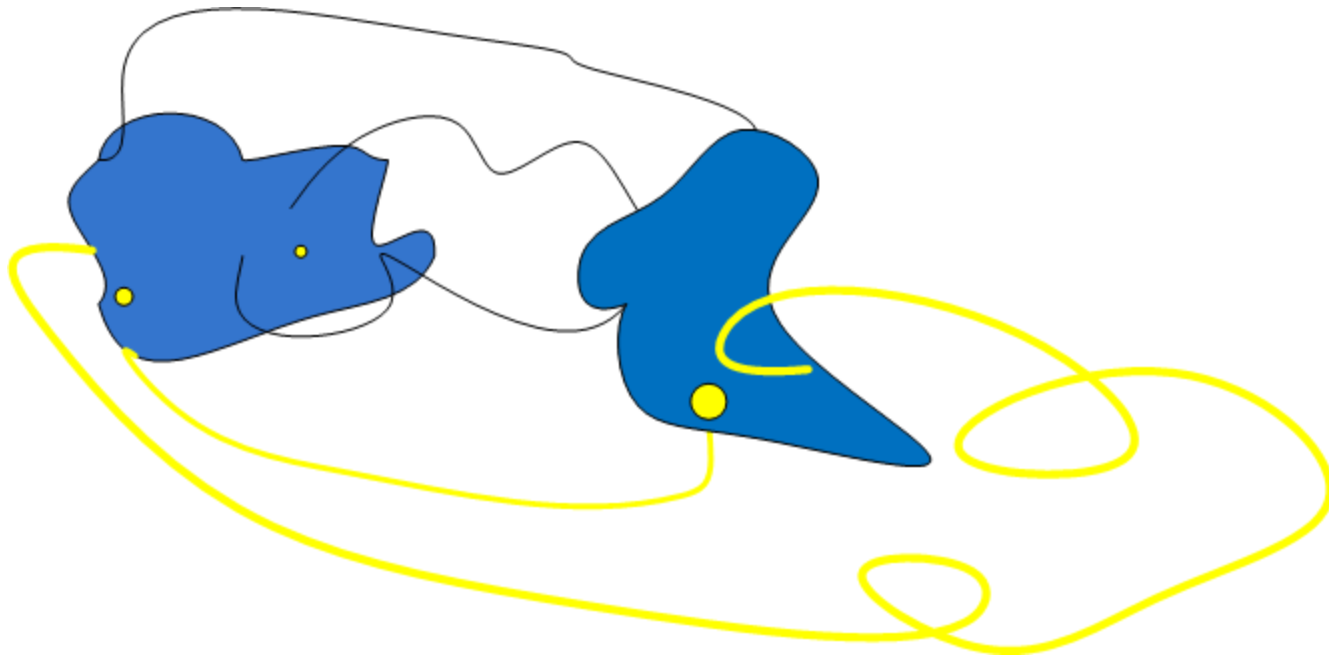
# Where is Strategic Value?



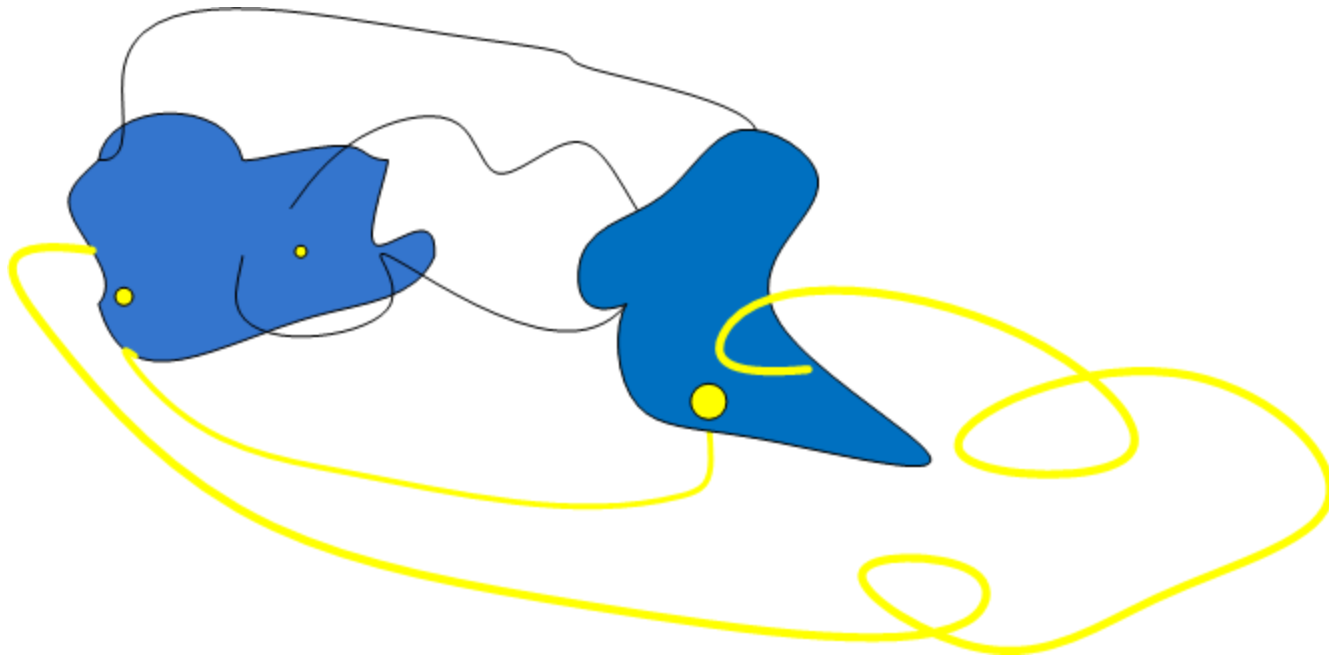
# Where is Strategic Value?



# Where is Strategic Value?



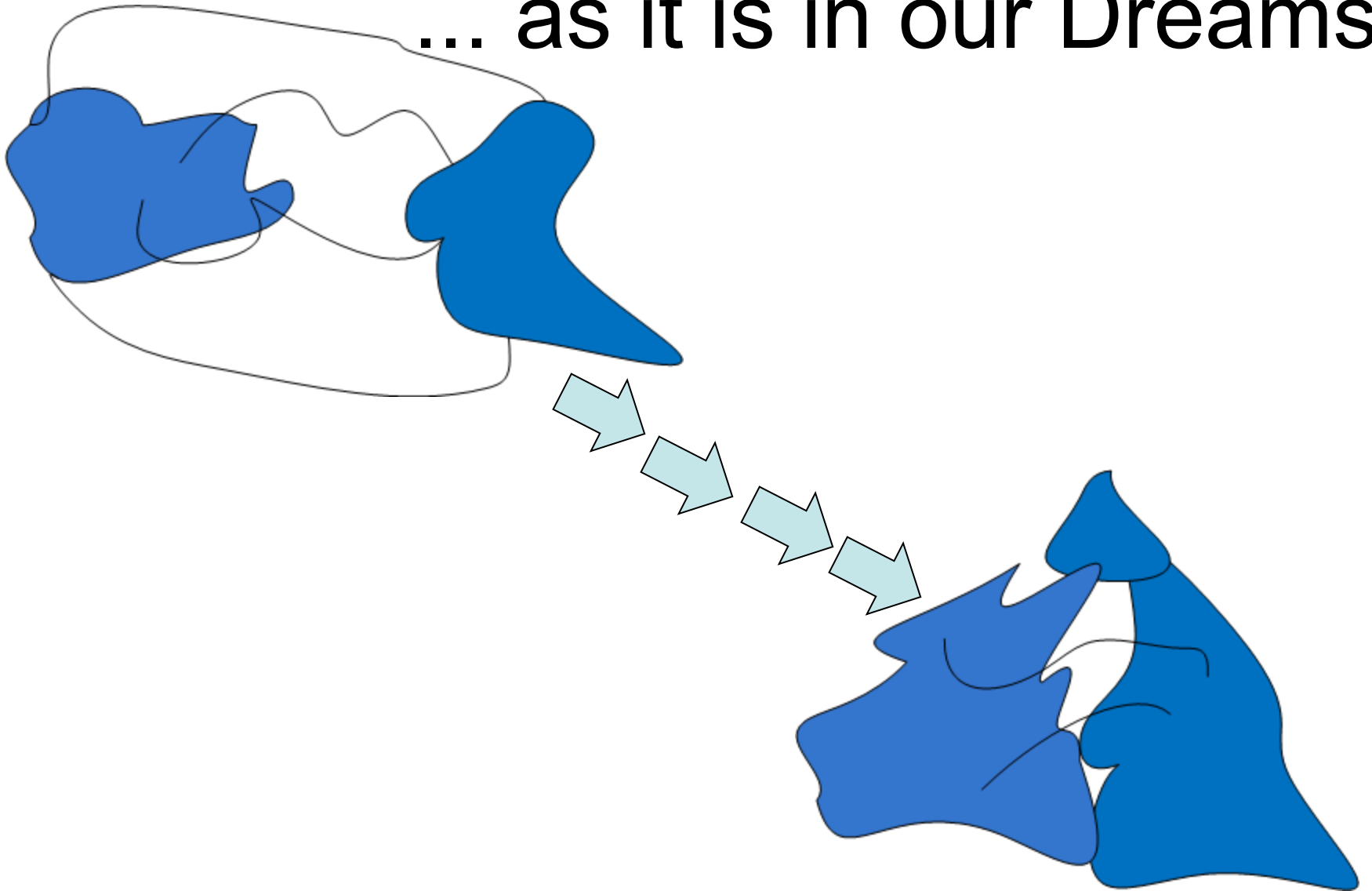
# Where is Strategic Value?



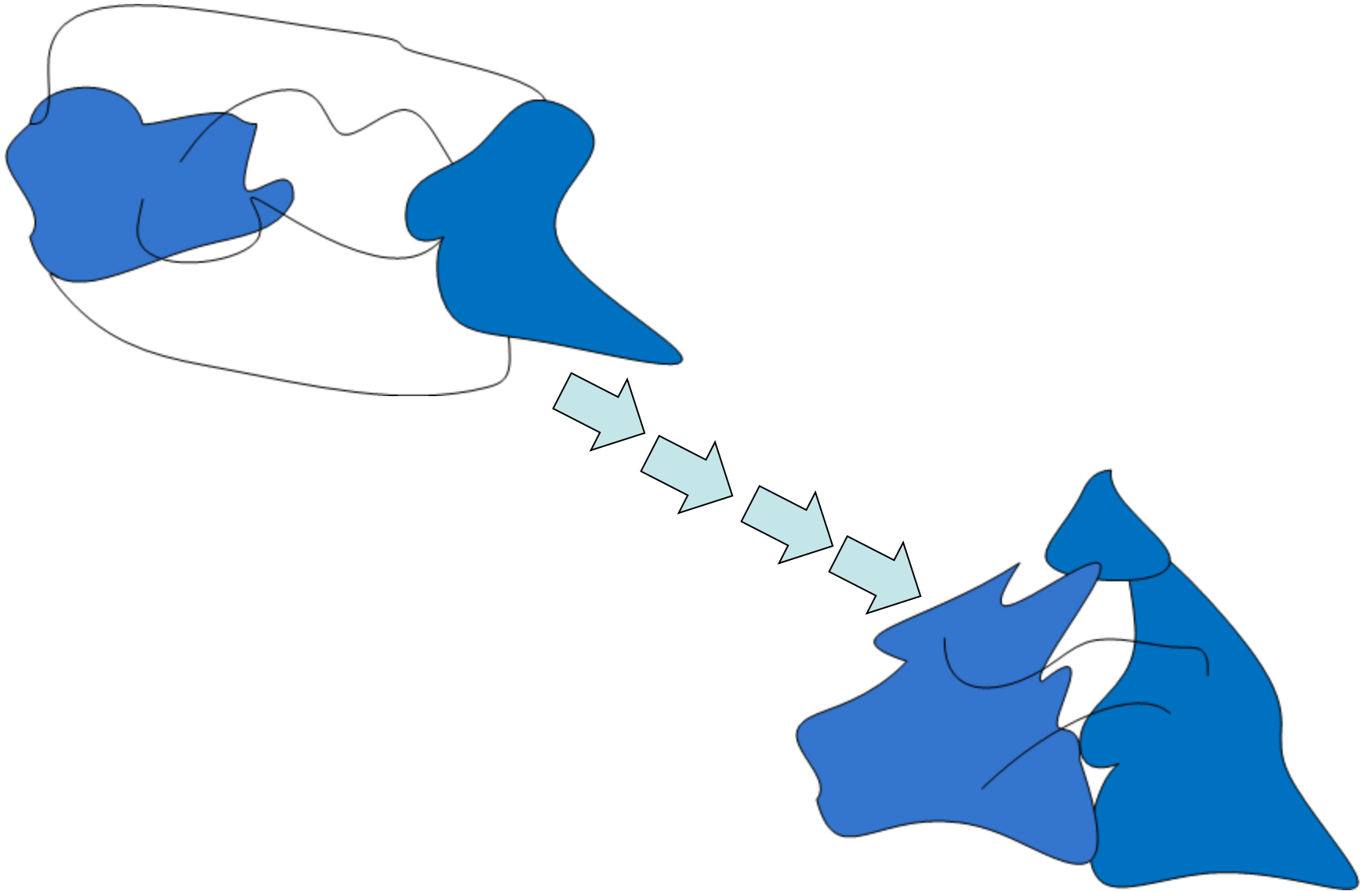
No place to express a cohesive model!

# Refactoring

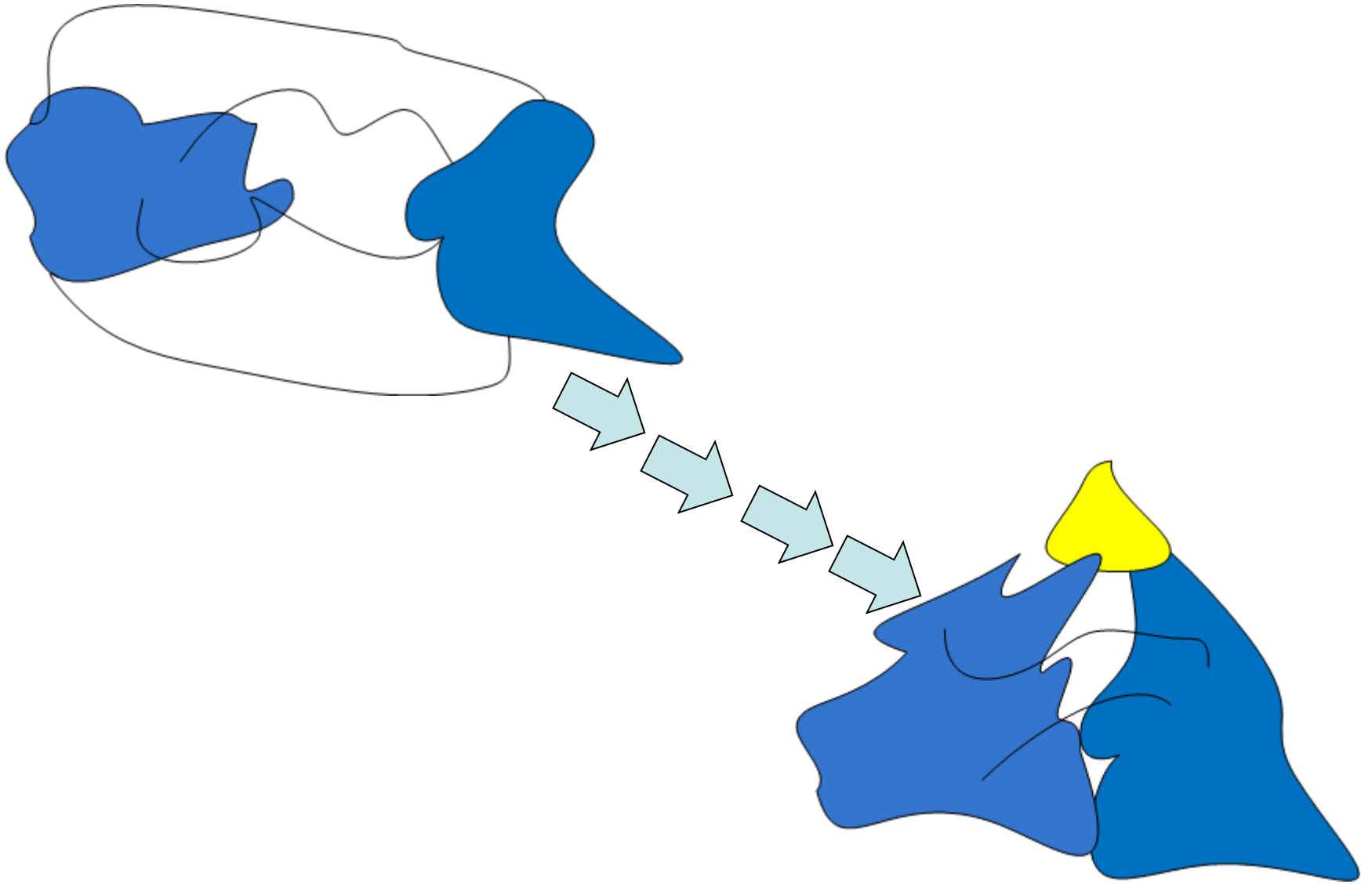
... as it is in our Dreams



# Where is the Strategic Value?



# Where is the Strategic Value?



Not all of a large system will be  
well designed.



# Distinguish Needs

- Old system does fine
- Old feature ok, but unmaintainable or unstable
- Need new or modified features within framework of old domain concepts.
- Need different approach to *domain* – business innovation!

## Part 2: *A really* quick introduction to DDD

What is a model?

How do we know what something means?

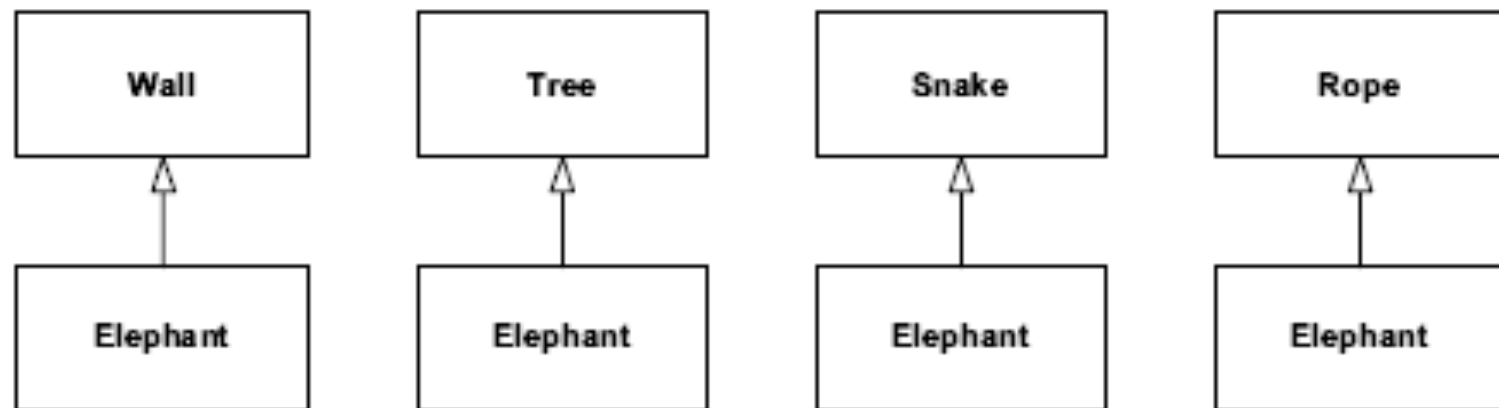
**domain** A sphere of knowledge or activity.

**model** A system of abstractions representing selected aspects of the domain.

**context** The setting in which a word or phrase appears that determines its meaning.

衆瞽  
摸象之圖





# Two Modelling Mistakes

- They keep trying to figure out the “true” nature of an elephant.

**DDD modelers don't seek “realism”.**

They should be useful for specific purposes.

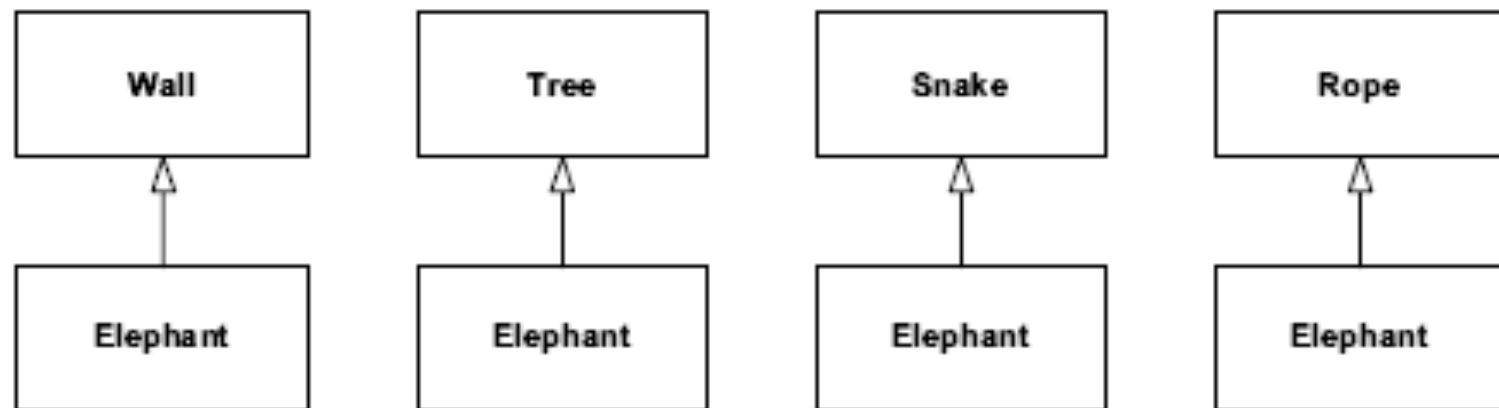


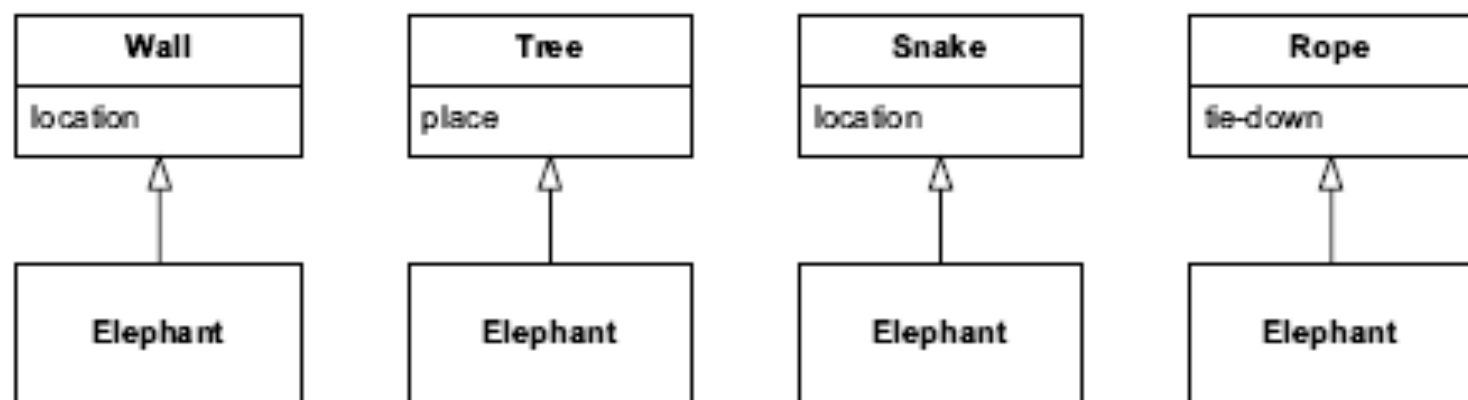
# Two Modelling Mistakes

- They keep trying to figure out the “true” nature of an elephant.
- **They insist on just one model, in spite of incomplete information and possibly different goals.**

There are always multiple models.

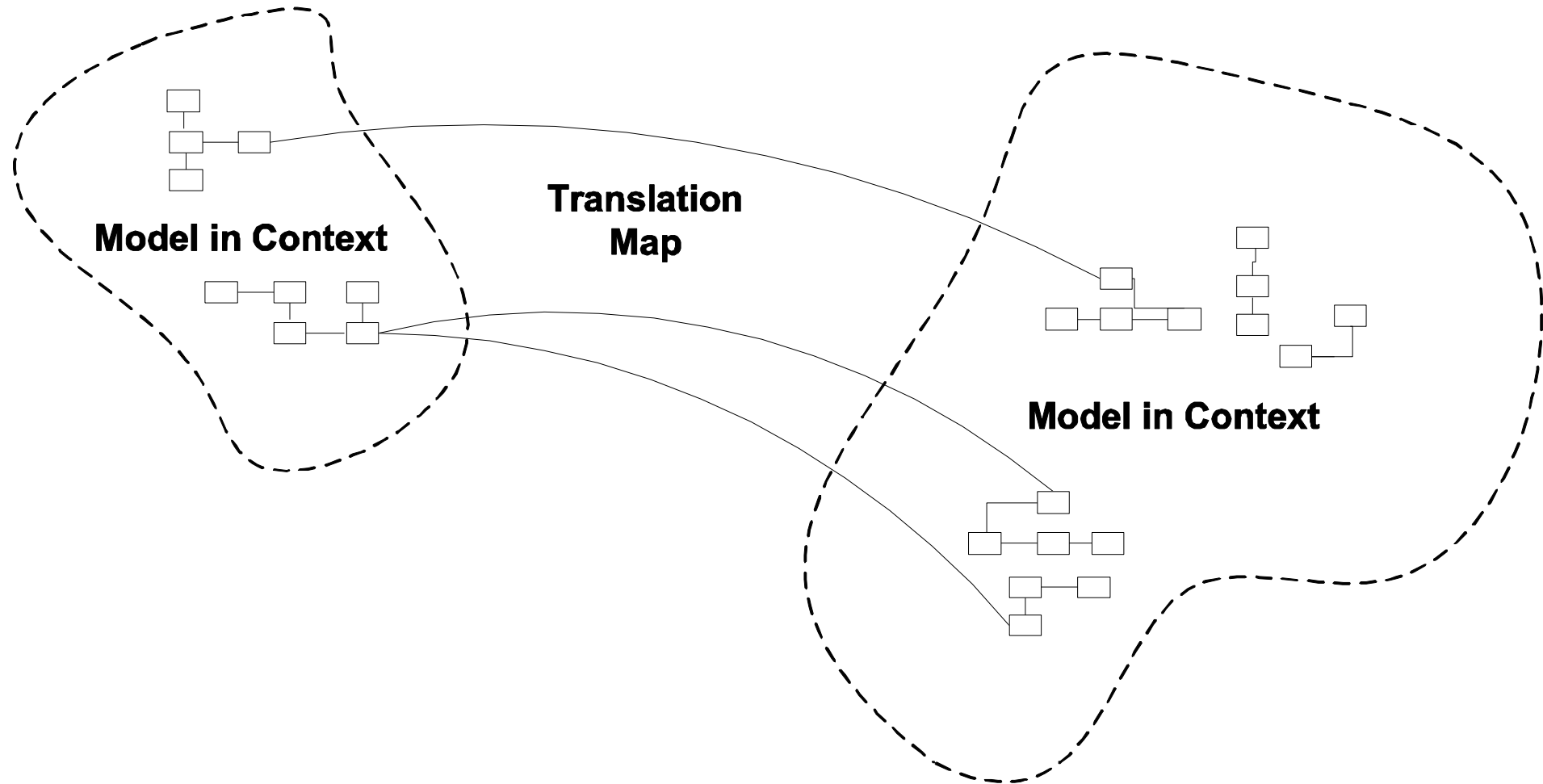
**bounded context**    An explicit definition of where a particular model is well-defined and applicable. (Typically a subsystem, or the work owned by a particular team).

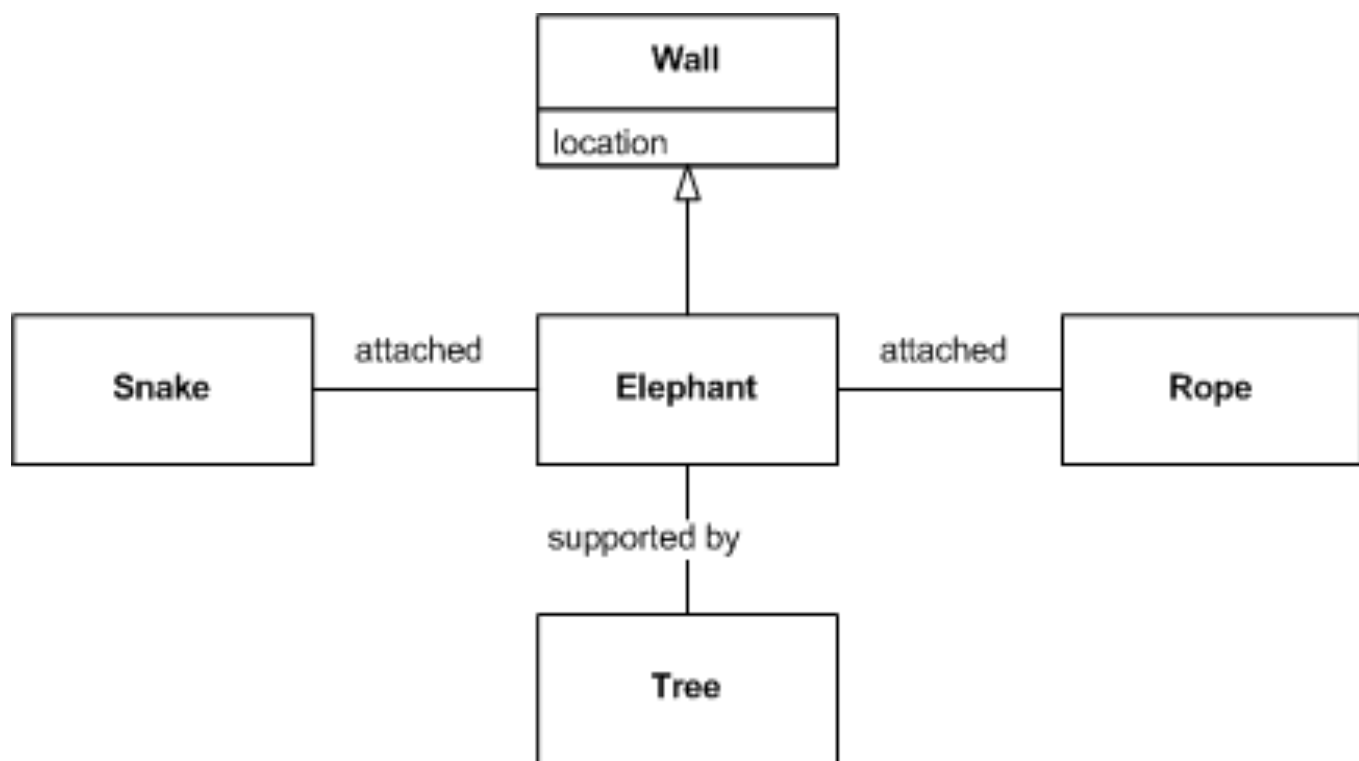




**Translations:** {Wall.location ↔ Tree.place ↔ Snake.location ↔ Rope.tie-down}

# Bounded Contexts

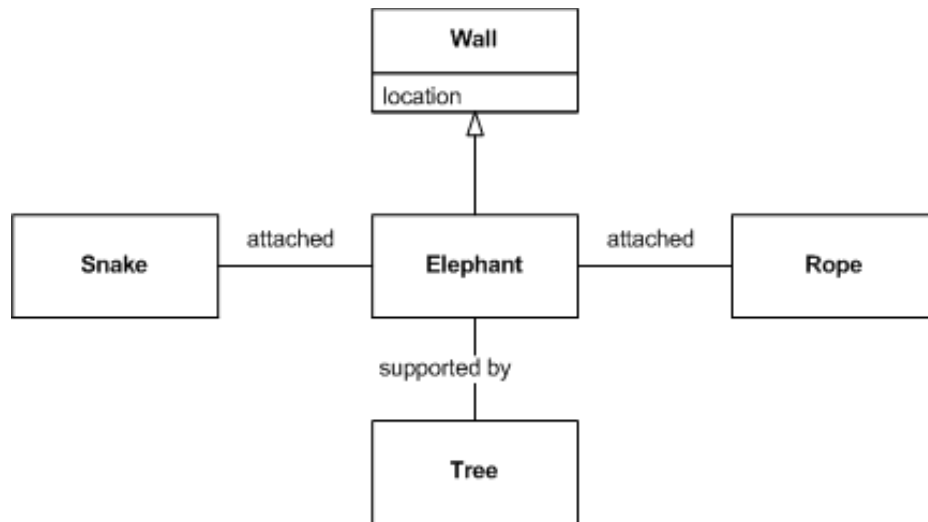
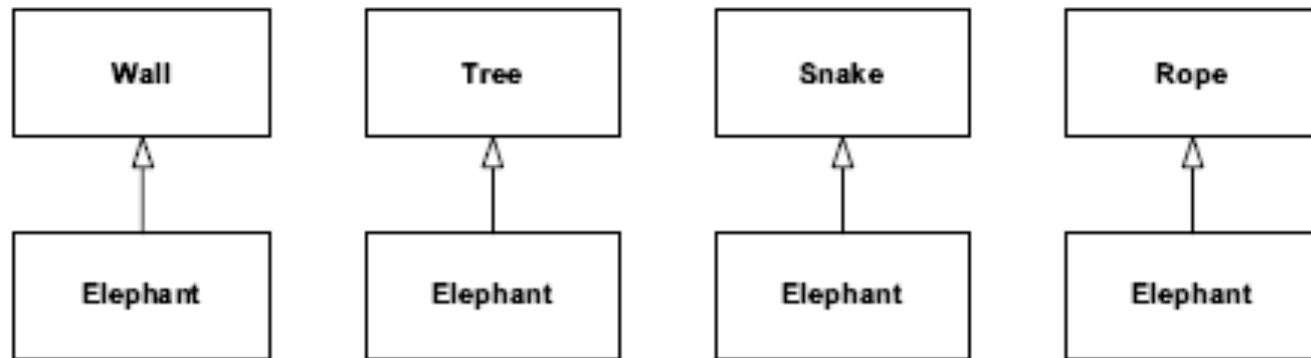


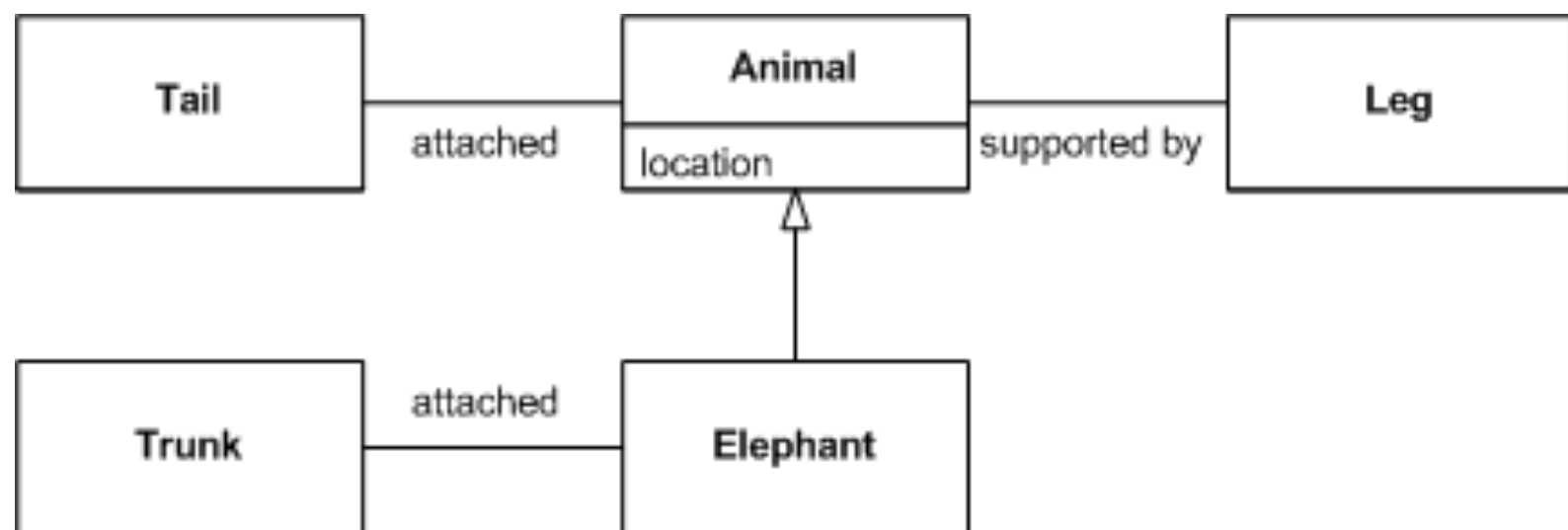


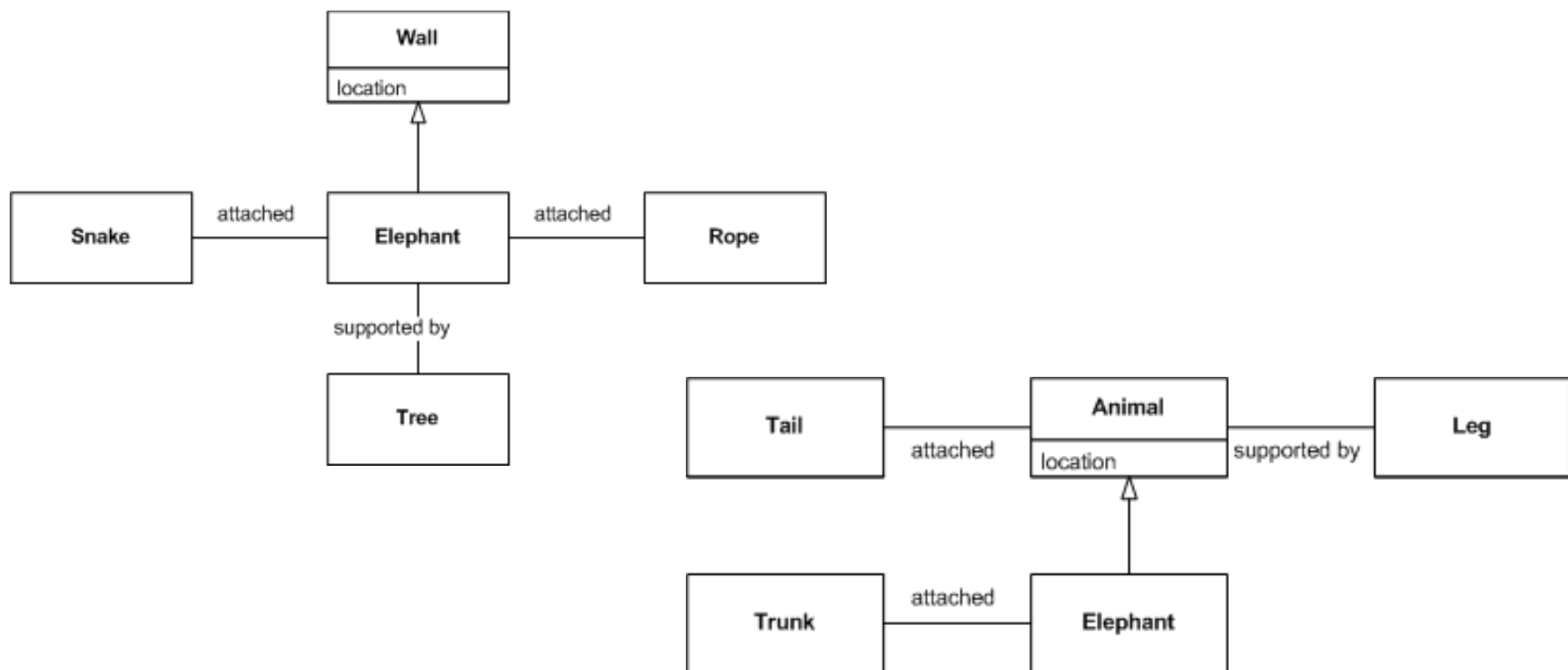
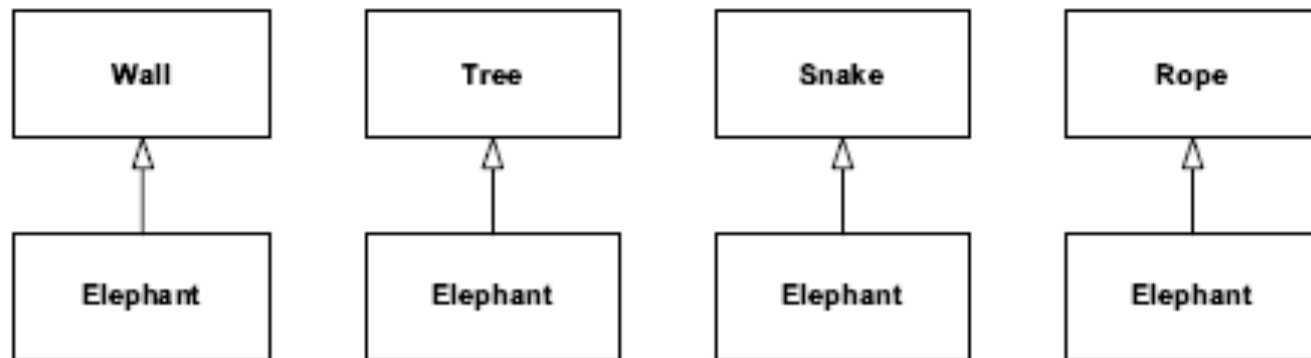
# A Bad Strategy: The Enterprise Model

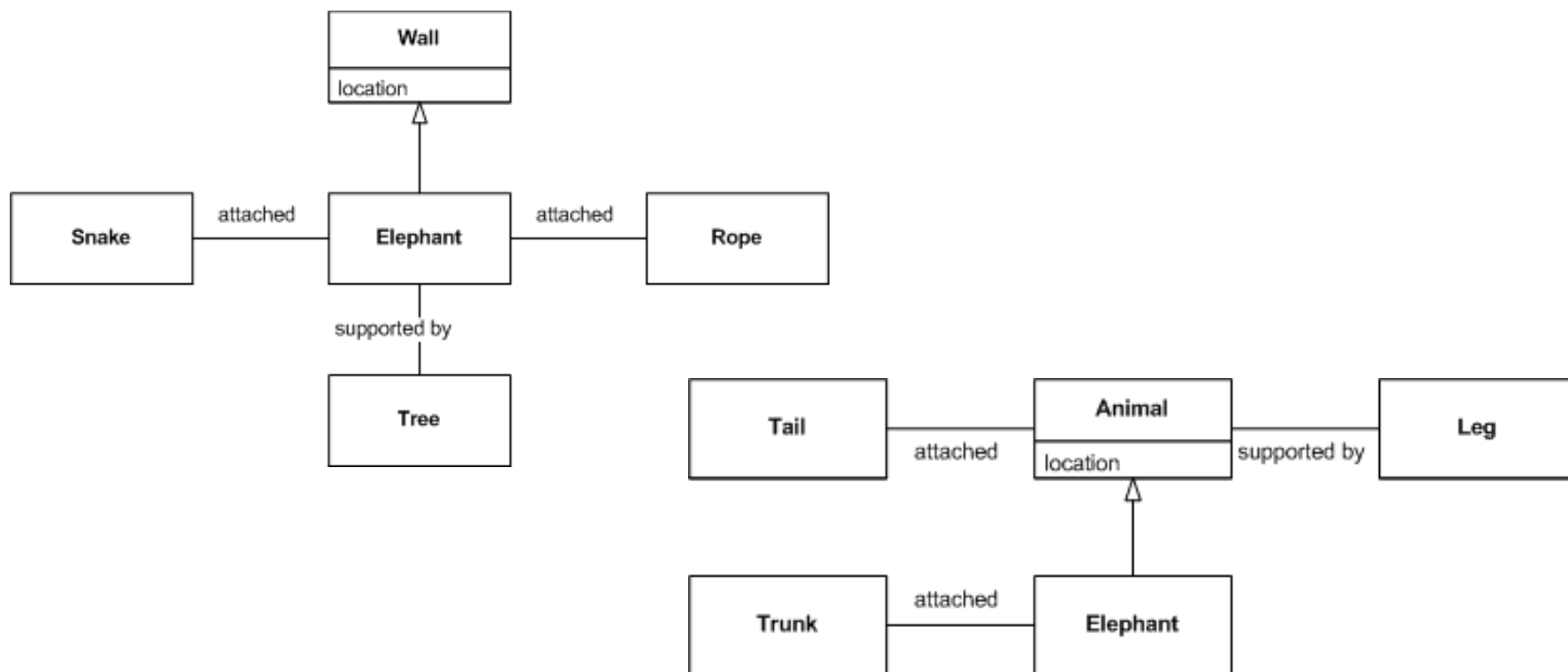
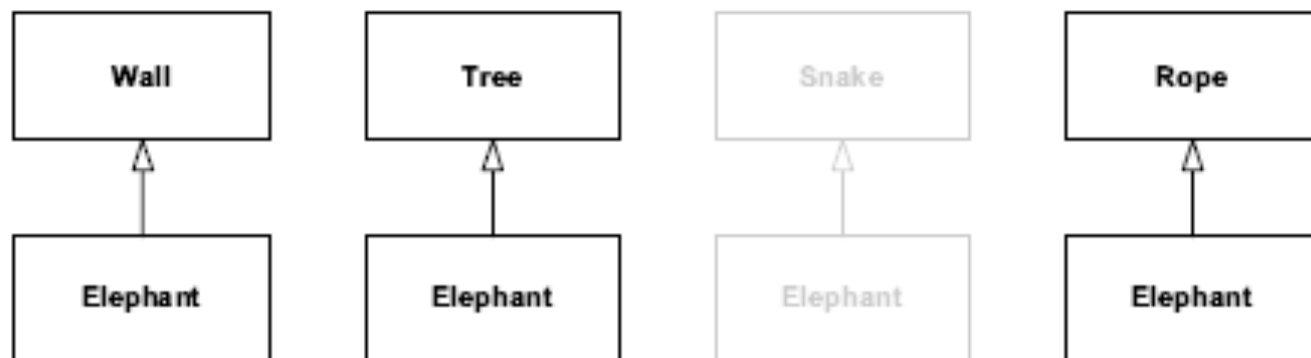
*One Ring to rule them all, One  
Ring to find them, One Ring to  
bring them all, and in the darkness  
bind them*











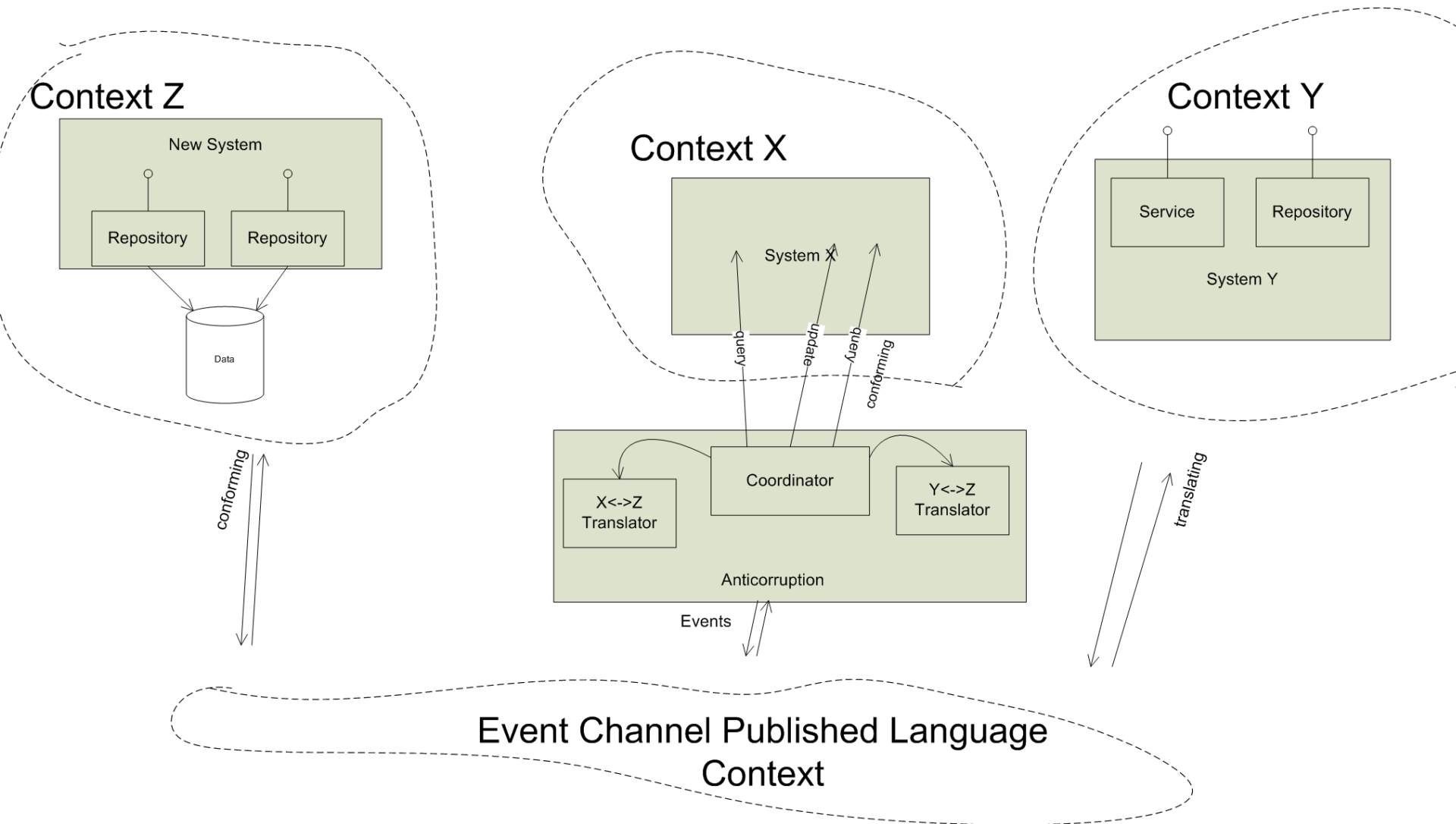
Models that allow us to make simple, clear assertions are only possible within a bounded context.

Sophisticated design is wasted in a big ball of mud.

Changing the fundamental concepts of an established system is unlikely.

# Part 3: Sample Strategies

# Event Channel

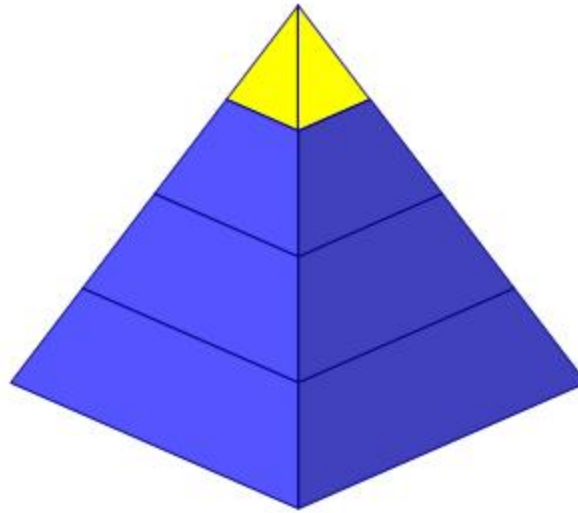


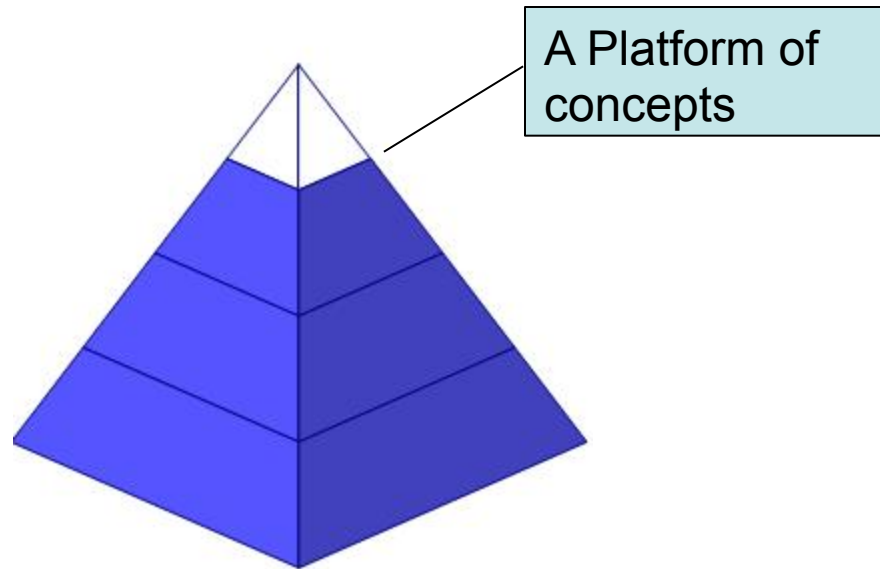
~~Grandiosity~~

Humility

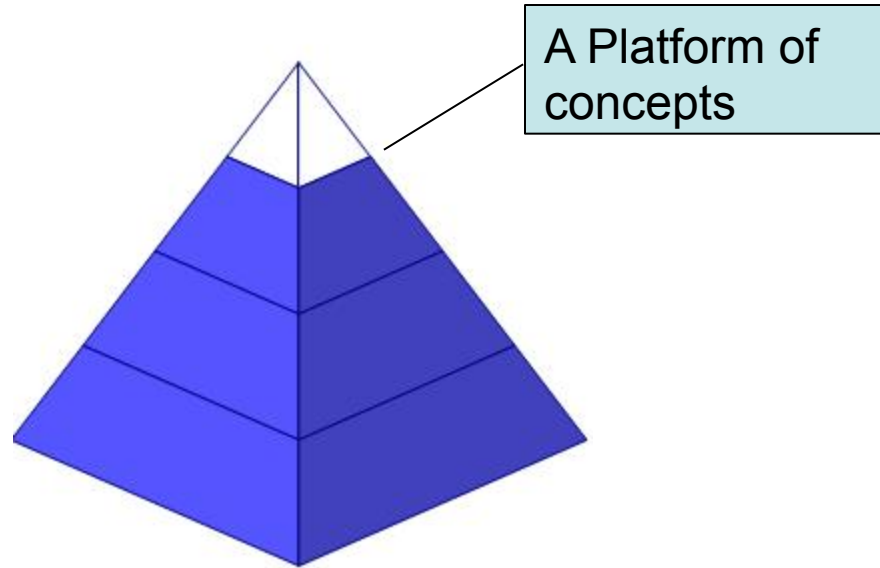


# How could we just build the strategic part?

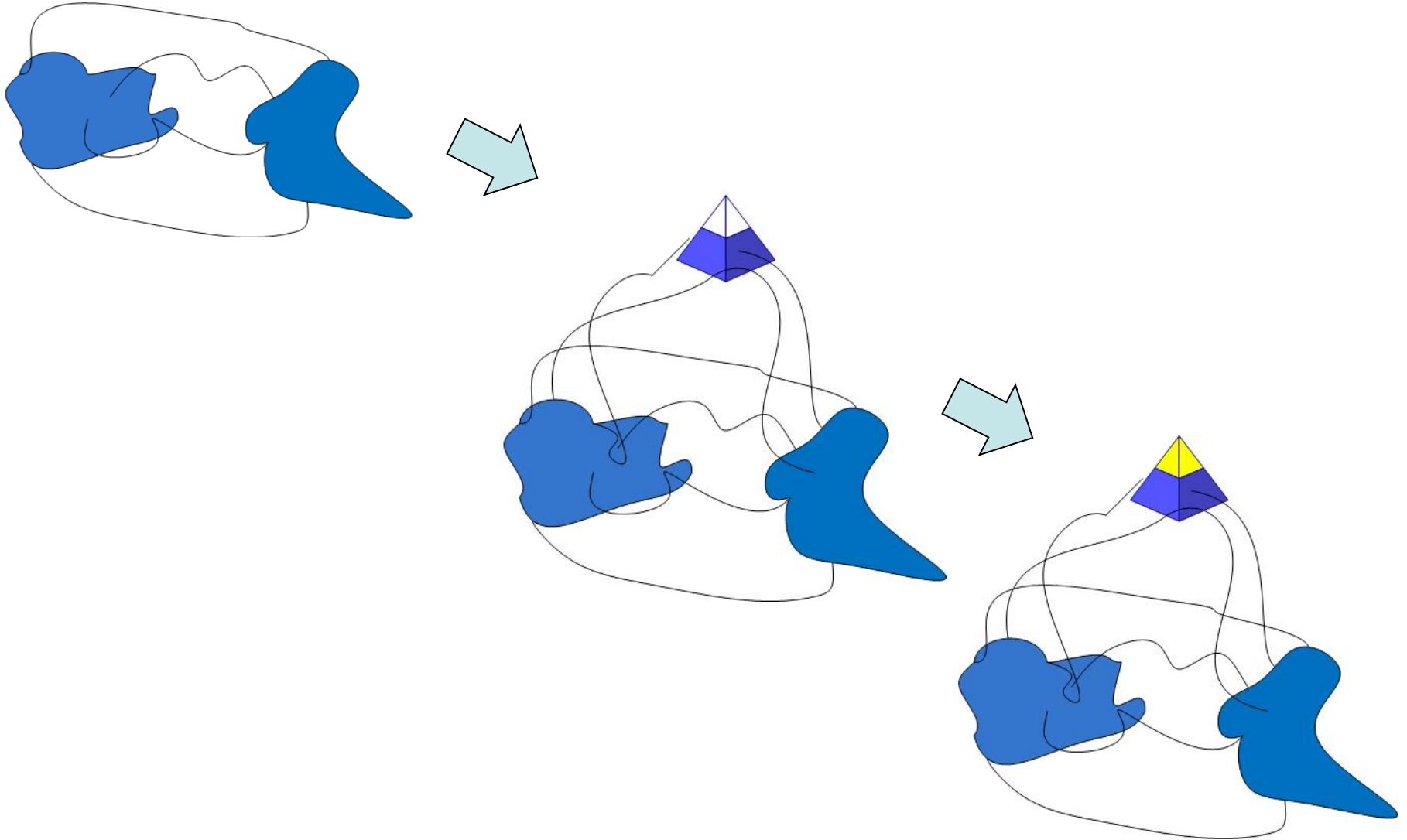




All we really see of the lower layers is the platform *interface*.



# Build Platform Based on Model

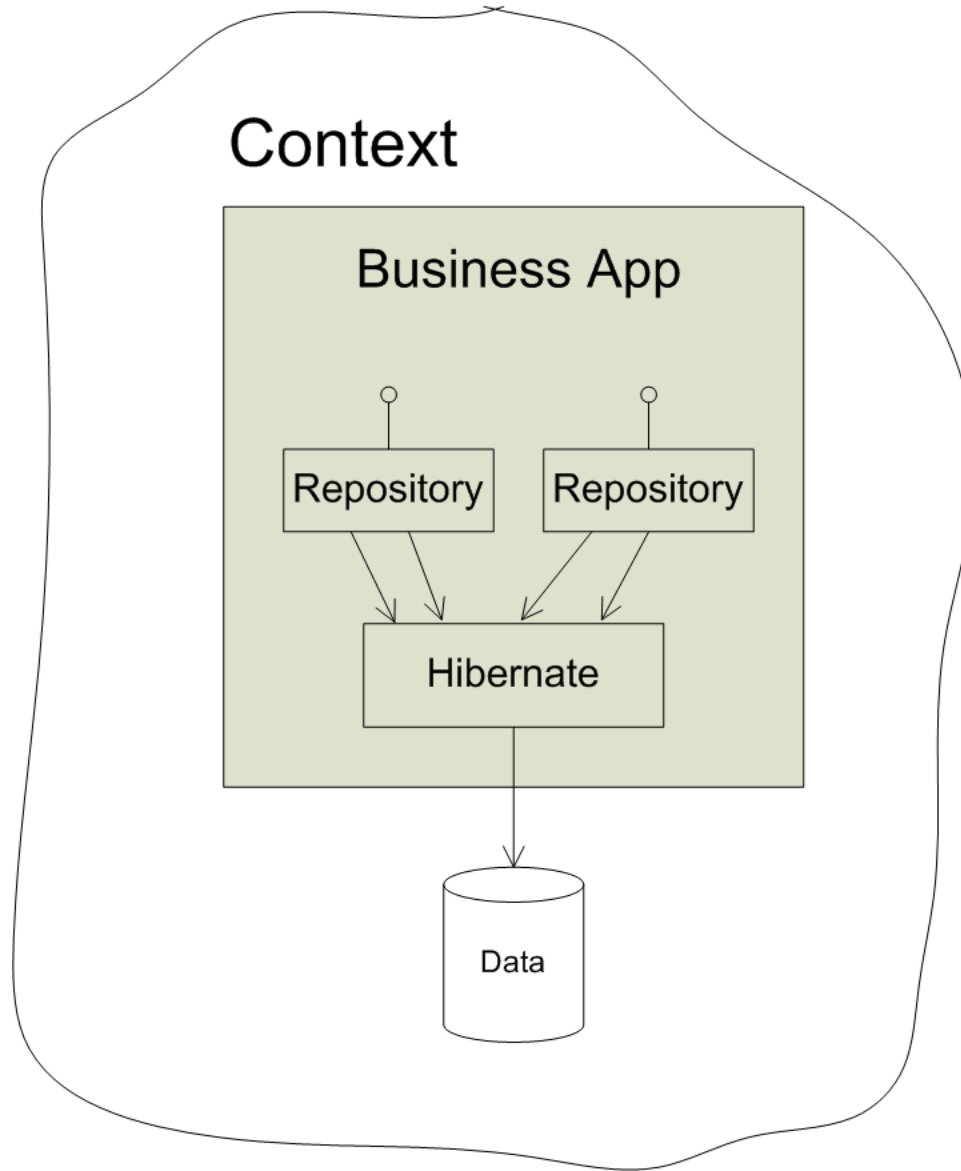




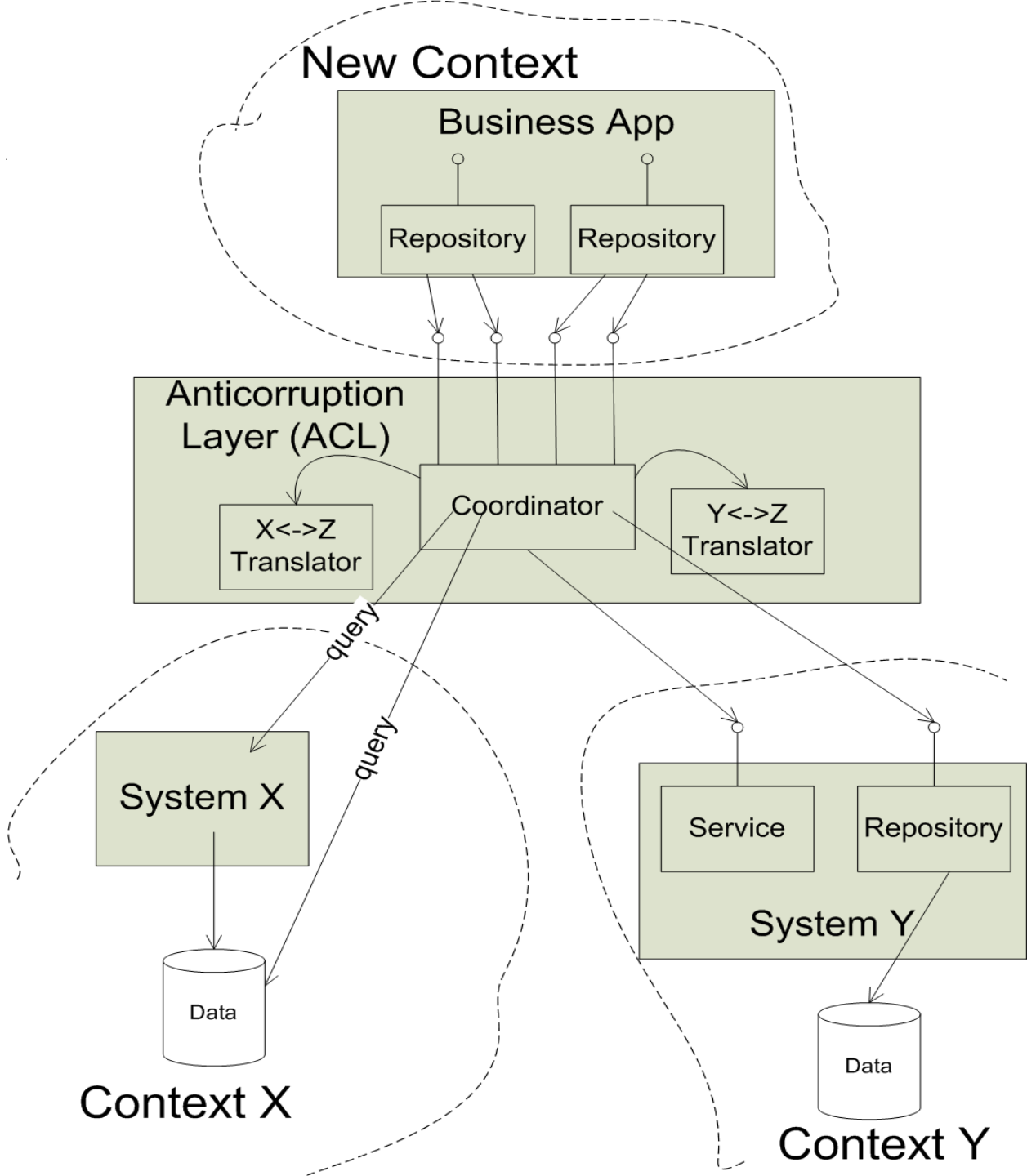
# Strategy 1: Bubble Context

- Modest commitment to DDD
- Limited range of data needed from legacy
- No synchronization risk

# Classic Repository



# ACL-Backed Repository

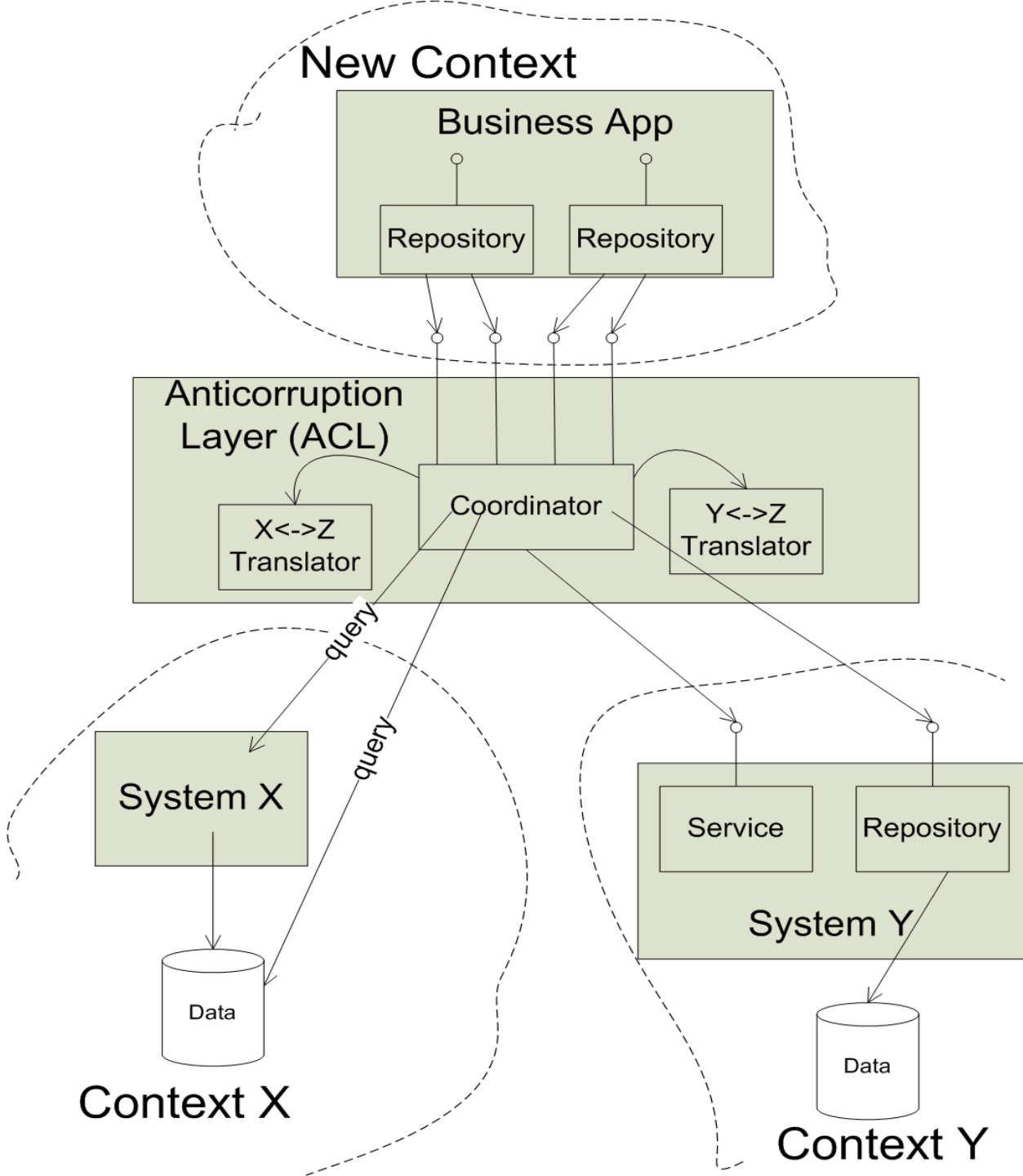




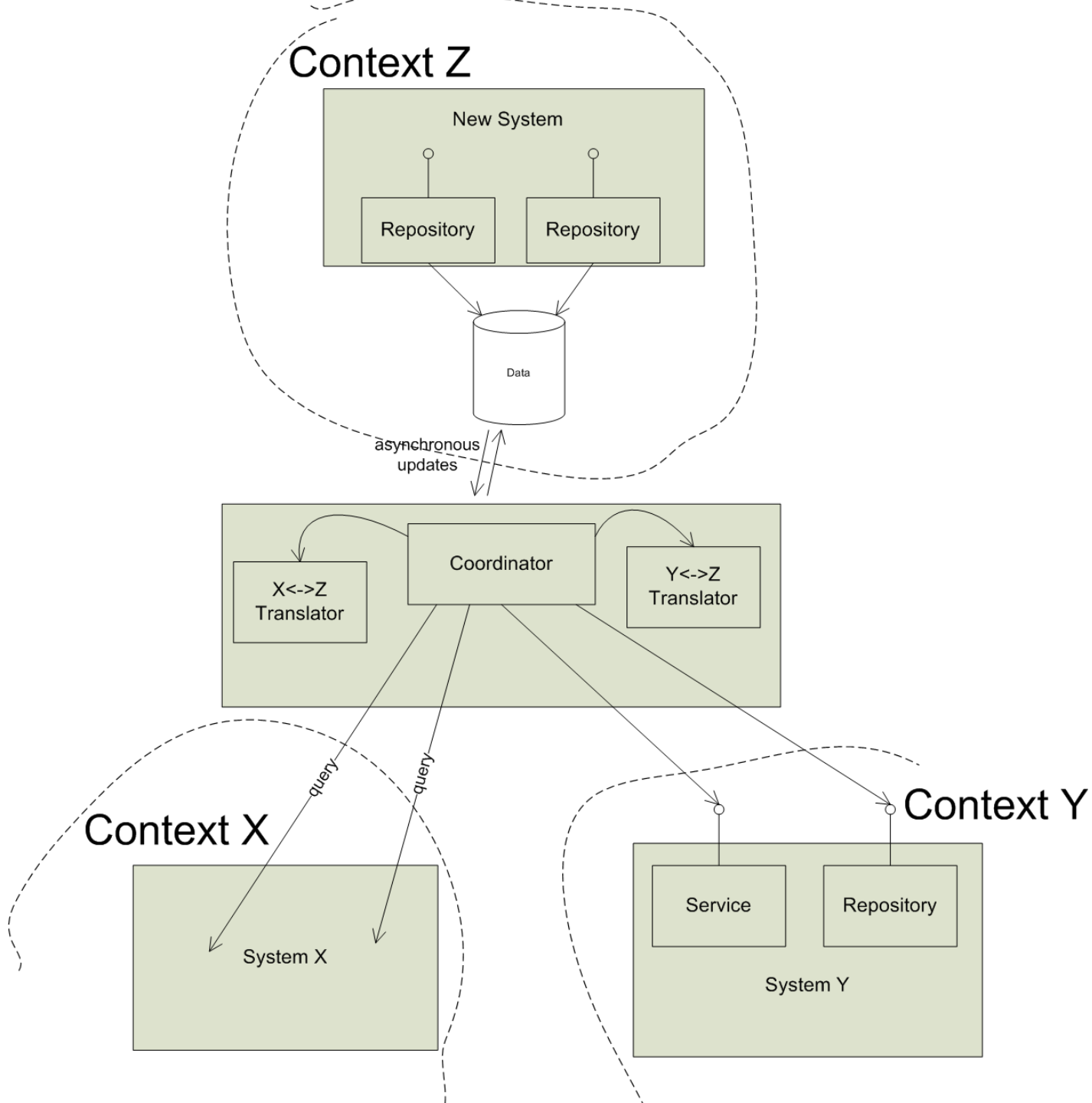
# Strategy 2: ACL Synchronization

- Starting a new chapter
- Organization committed to major new development with new design approach
- May progress from Bubble Context as pilot project


# ACL-Backed Repository



# Synchronizing ACL



# dddcommunity.org/strategicdesign



## Domain-Driven Design Community

HomeDiscussionExperience ReportsBooksEventsExamplesLocalAbout

Home

Search this site:

### Navigation

- What is DDD
- Strategic Design
- Resources
  - Glossary of terms
  - DDD Jobs
  - Archive
- Recent posts
- Feed aggregator
- Contact

### User login


Username: \*

Password: \*

- Create new account
- Request new password


### RESTful SOA or Domain-Driven Design

Vaughn Vernon advocates using DDD's Context Mapping when integrating services in a RESTful SOA implementation, avoiding one of SOA's pitfalls: focusing on services rather than the domain.




### Escaping Legacy while Avoiding Strategic Traps

Eric Evans discusses the need for strategic thinking and how early design decisions have major impact on the organization and the entire development process. Strategic Design can move you quickly to dramatic business value and reduce the risk of project failures.



Sponsored by Domain Language, Inc.

### Strategic Design in Evans' Book

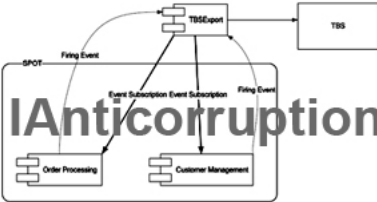


Strategic Design is addressed in depth in the book Domain-Driven Design, by Eric Evans,

Part IV:  
Chapter 14, Maintaining Model Integrity, explains Bounded Contexts and their relationships and the use of Context Maps  
Chapter 15, Distillation, explains Core Domain and how to focus development by distinguishing the differentiating areas of the domain from the generic ones.  
Chapter 16, Large-scale Structure, explains how we can sometimes apply broad patterns to a system through

### IAnticorruption – A Domain-Driven Design Approach To More Robust Integration

by Sam Peng and Ying Hu

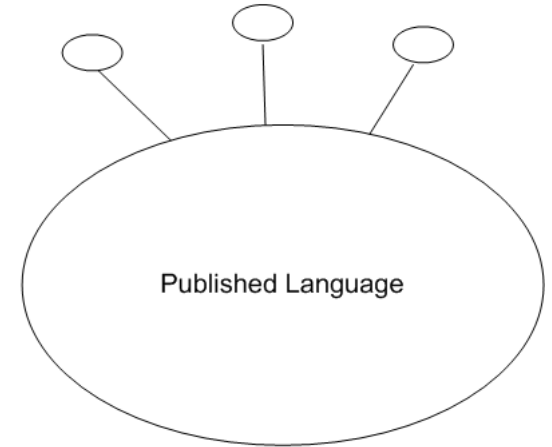
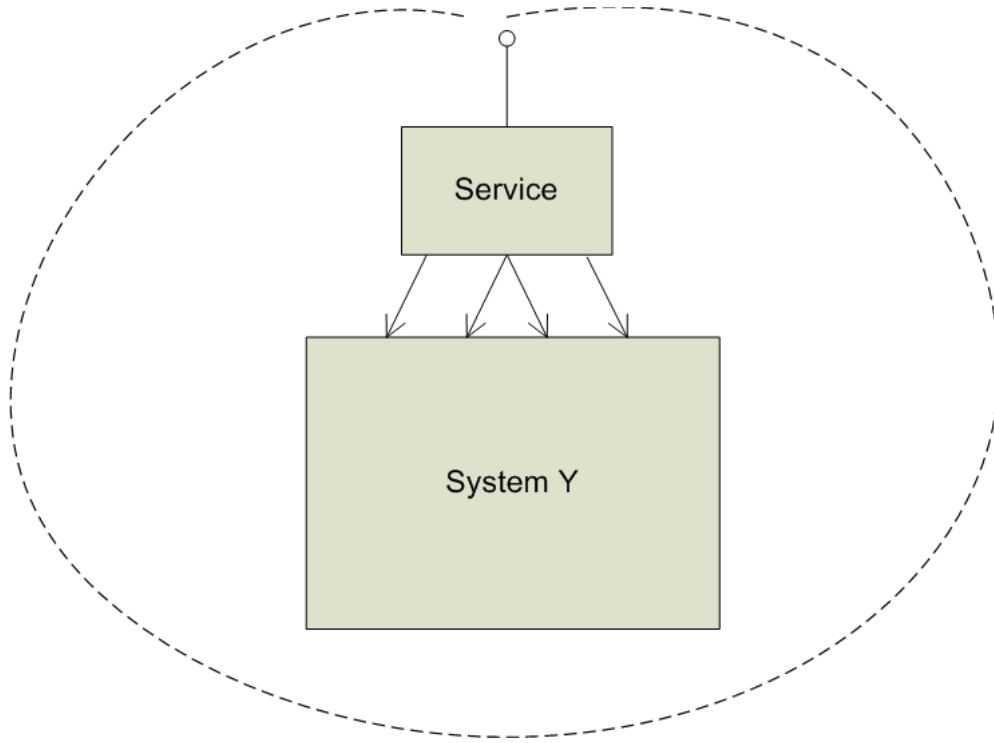


Custom House's new currency exchange system is integrated with a legacy system. After a few years of growth, the two systems were so intricately tangled that even small changes made in the integration layer would have unpredictable

# Strategy 3: Expose Legacy Asset in terms of a Published Language

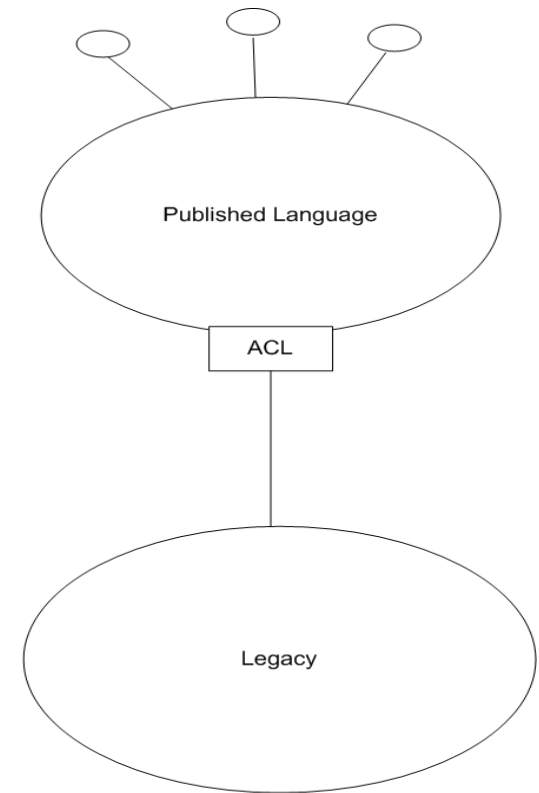
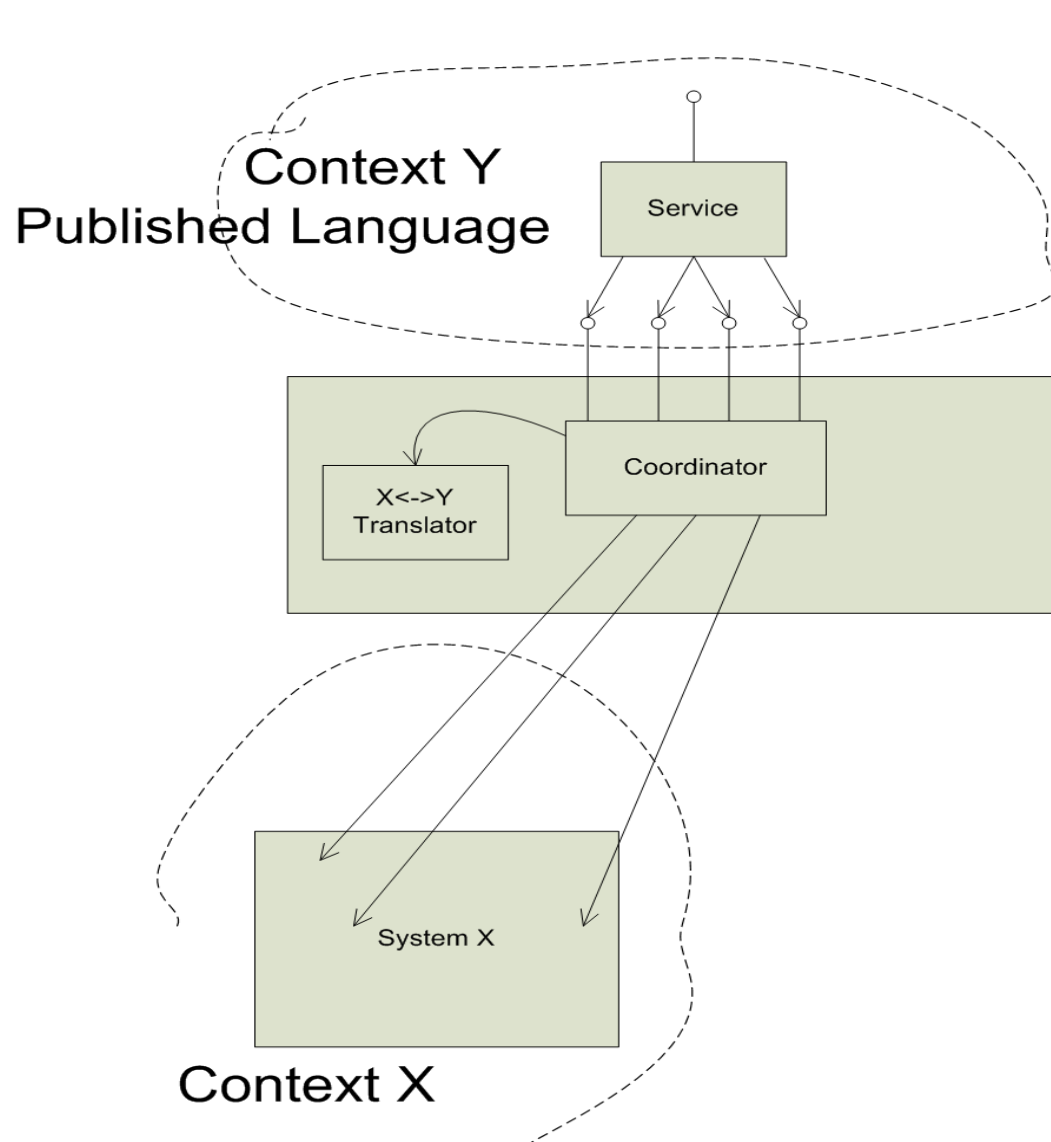
- Modest Commitment to DDD
- Specific functionality/data of legacy needed elsewhere
- Reduce coupling with dependent systems and with other legacy capabilities

# Classic Open-Host Service



SOA + Bounded Context

# ACL-Backed Open-Host Service



# Published Language Commons

- A suite of services, events, etc. with interfaces expressed in terms of integration model
- Implementations typically in distinct contexts
- Consumers typically in distinct contexts



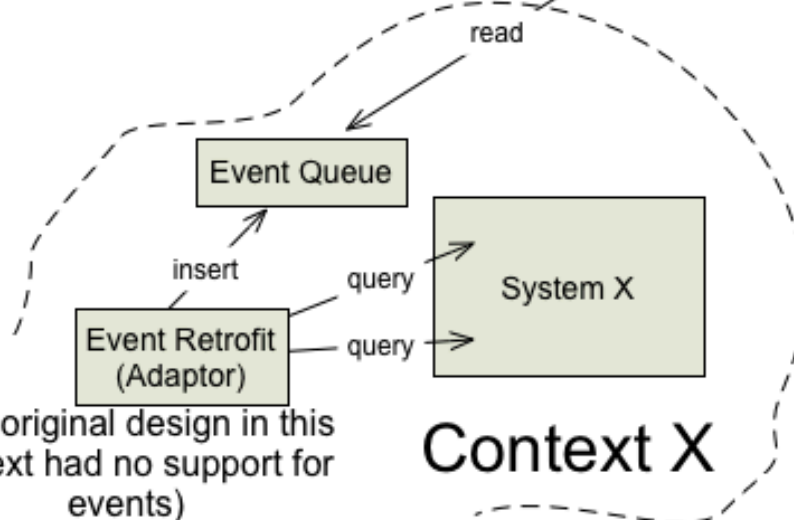
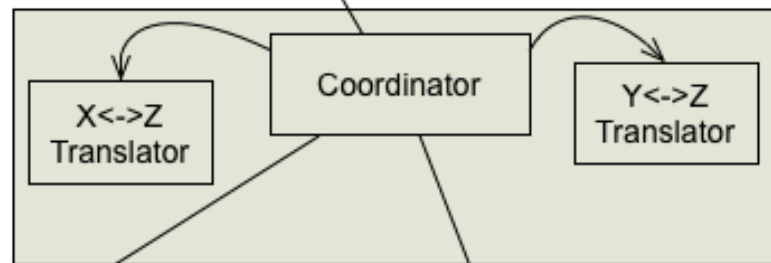
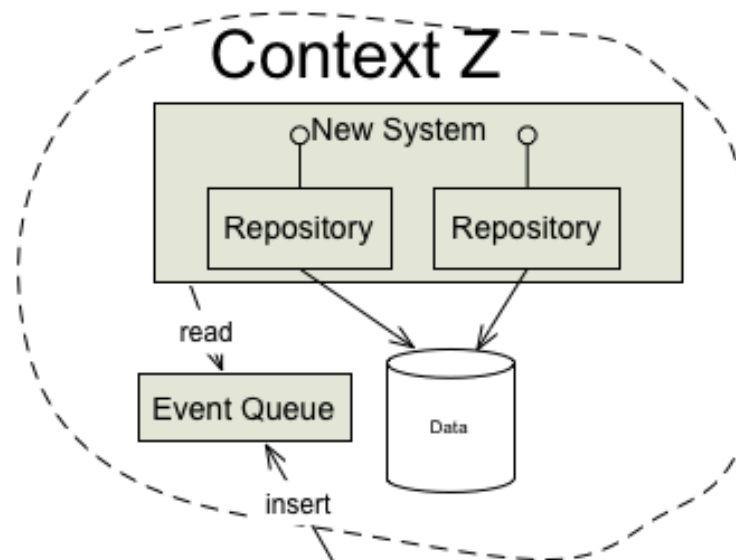
# Strategy 4: Domain Event Channel in Published Language Commons

- Organization committed to major new development with new architecture
- Relatively independent development in distinct contexts
- More robust and verifiable system integration

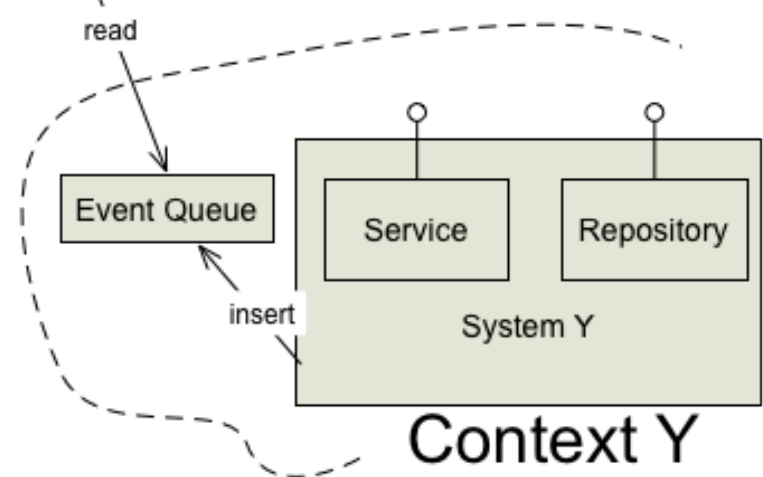
# What it Looks Like

- Domain Events defined in terms of published language “integration model”
- Systems integrated through creating or consuming Domain Events
- Legacy system modified to create events or  
ACL tells story of events in legacy

(This shows propagation of events from X & Y to Z. They could be propagating in all directions if supported by the ACL.)



(The original design in this context had no support for events)



# Four Example Strategies

- Bubble context for a limited objective
  - ACL-backed Repository (umbilical)
- Autonomous Bubble
  - Self-contained context is peer to legacy
  - Synchronizing ACL between two data stores
- Expose Legacy Assets  
in Published Language Commons
  - ACL Backed Open-host Service
- Domain Events Channel  
in Published Language Commons

# Where to look for more

- Context Mapping
  - Chapter 14 in DDD book
- DDD Community ([dddcommunity.org](http://dddcommunity.org))
  - [dddcommunity.org/strategicdesign](http://dddcommunity.org/strategicdesign)
- My evolving thoughts
  - [domainlanguage.com/newsletter](http://domainlanguage.com/newsletter)